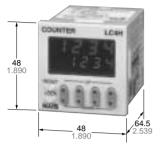


## DIN 48 SIZE LCD ELECTRONIC COUNTER

# LC4H Counters



mm inch

R4/T4 systems (4-digit display)



R6/T6 systems (6-digit display)





Pin type

Screw terminal type

## PRODUCT TYPES

## FEATURES

**1. Bright and Easy-to-Read Display** A brand new bright 2-color backlight LCD display. The easy-to-read screen in any location makes checking and setting procedures a cinch.

#### 2. Simple Operation

Seesaw buttons make operating the unit even easier than before.

3. Short Body of only 64.5 mm 2.539 inch (screw type) or 70.1 mm 2.760 inch (pin type)

With a short body, it easily installs in even narrow control panels.

# 4. Conforms to IP66's Weather Resistant Standards

The water-proof panel keeps out water and dirt for reliable operation even in poor environments.

# 5. Screw terminal and Pin Type are Both Standard Options

The two terminal types are standard options to support either front panel installation or embedded installation. 6. Changeable Panel Cover

Also offers a black panel cover to meet your design considerations.

7. 4-digit or 6-digit display

Two sizes of displays are offered for you to choose the one that suits your needs.

## 8. Conforms With EMC and Low Voltage Directives

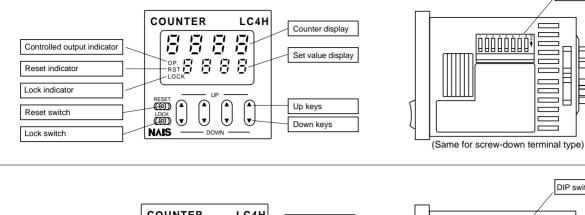
Conforms with EMC directives (EN50081-2/EN50082-2) and low-voltage directives (VDE0435/Part 2021) for CE certification vital for use in Europe.

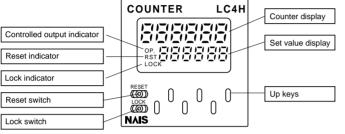
Digit	Count speed	Output mode	Output	Operation voltage	Power down insurance	Terminal	Part No.				
						8 pin	LC4H8-R4-AC240				
			100-240 V AC		11 pin	LC4H-R4-AC240V					
						Screw	LC4H-R4-AC240V				
			<b>D</b> 1		1 [	8 pin	LC4H8-R4-AC24V				
			Relay	24 V AC		11 pin	LC4H-R4-AC24V				
			(1c)			Screw	LC4H-R4-AC24VS				
					] [	8 pin	LC4H8-R4-DC24V				
				12-24 V DC		11 pin	LC4H-R4-DC24V				
						Screw	LC4H-R4-DC24VS				
4					] [	8 pin	LC4H8-T4-AC240				
				100-240 V AC		11 pin	LC4H-T4-AC240V				
		Maintain				Screw	LC4H-T4-AC240VS				
			Transistor			8 pin	LC4H8-T4-AC24V				
		output/hold count		24 V AC		11 pin	LC4H-T4-AC24V				
		• Maintain (1a) output/over count I • Maintain	(1a)			Screw	LC4H-T4-AC24VS				
					8 pin	LC4H8-T4-DC24V					
	30 Hz (cps)/	output/over count II		12-24 V DC	Available	11 pin	LC4H-T4-DC24V				
		One shot/over				Screw	LC4H-T4-DC24VS				
	5 KHz (Kcps) switchable	<ul> <li>One shot/over count</li> </ul>		Available	8 pin	LC4H8-R6-AC240					
	Switchable	One shot/recount I     One shot/recount II						100-240 V AC		11 pin	LC4H-R6-AC240V
						Screw	LC4H-R6-AC240V				
		One shot/hold		Relay			8 pin	LC4H8-R6-AC24V			
		count	(1c)	24 V AC		11 pin	LC4H-R6-AC24V				
		(7 modes)	(10)			Screw	LC4H-R6-AC24VS				
			12-24 V DC			8 pin	LC4H8-R6-DC24V				
				11 pin	LC4H-R6-DC24V						
6						Screw	LC4H-R6-DC24VS				
0						8 pin	LC4H8-T6-AC240\				
				100-240 V AC		11 pin	LC4H-T6-AC240V				
						Screw	LC4H-T6-AC240V				
			Transistor		]	8 pin	LC4H8-T6-AC24V				
				24 V AC		11 pin	LC4H-T6-AC24V				
			(1a)		1 [	Screw	LC4H-T6-AC24VS				
					] [	8 pin	LC4H8-T6-DC24V				
				12-24 V DC	Γ	11 pin	LC4H-T6-DC24V				
					1	Screw	LC4H-T6-DC24VS				

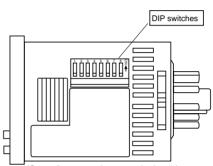
78

## PART NAMES

DIP switches







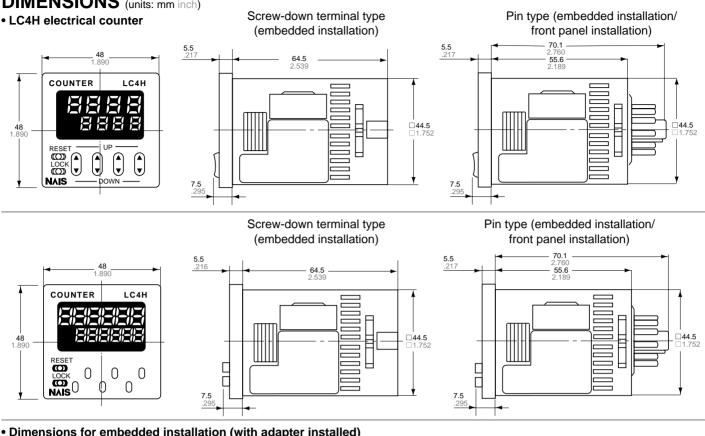
(Same for screw-down terminal type)

## **SPECIFICATIONS**

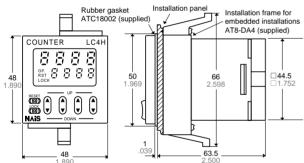
	lte m		Ralay ou	tput type	Transistor	output type		
	Item		AC type	DC type	AC type	DC type		
	Rated operat	ting voltage	100 to 240 V AC, 24 V AC	12 to 24 V DC	100 to 240 V AC, 24 V AC	12 to 24 V DC		
	Rated frequency		50/60 Hz common	—	50/60 Hz common	—		
	Power consu	Imption	Max. 10 V A	Max. 3 W	Max. 10 V A	Max. 3 W		
	Control output	ut	1 Form C: 5 A, 25	0 V AC (resistive)	1 Form A: 100 mA, 30 V DC	Open collector output (Max.)		
	Input mode		Addition (U		on (DIR)/Individuality (IND)/Phase ble by DIP switch	e (PHASE)		
	Counting spe	eed		30 Hz/5 kHz (select	table by DIP switch)			
	Min. counting	g input time		16.7 ms at 30 Hz/0.1 ms at 5	kHz ON time: OFF time = 1:1			
Rating	Reset input r	nethod	Signal res	set/Push-key switch, Min. input t	ime 1 ms, 20 ms (selected by DI	P switch)		
Rating	Lock input			Min. input sign	al width: 20 ms			
	Input signal				: 1 k $\Omega$ or less, Input residual volt, Max. energized voltage: 40 V E			
	Output mode	)	HOLD-A/HOLD-B	/HOLD-C/SHOT-A/SHOT-B/SH	OT-C/SHOT-D, 7 modes selecta	ble by DIP switch		
	One shot out	put time		Appro	ox. 1 s			
	Indication		7-segment L	.CD, Counter value (backlight re	d LED), Setting value (backlight	yellow LED)		
	Digit		4-digit display type –999 to 9999 (–3 digits to +4 digits) (0 to 9999 for setting) 6-digit display type –99999 to 999999 (–5 digits to 6 digits) (0 to 999999 for setting)					
	Memory		EEP-ROM (Overwriting times: 10 <sup>s</sup> ope. or more)					
	Contact arrai	ngement	1 Fo	1 Form C 1 Form A (Open collec				
Contact	Initial contact	t resistance	100 mΩ (at	1 A 6 V DC)	-	_		
	Contact mate	erial	Ag alloy/	'Au flush	-			
Life	Mechanical		2.0 × 10 <sup>7</sup> ope. (Except fo	r switch operation parts)	-	_		
Life	Electrical		1.0 $\times$ 10 <sup>5</sup> ope. (At rated control voltage) 1.0 $\times$ 10 <sup>7</sup> ope. (At rated control voltage)			ated control voltage)		
	Operating vo	ltage range		85 to 110 % of rate	d operating voltage			
Electrical	Initial withsta	nd voltage	Between live and dead metal parts: 2,000 Vrms for 1 min (11-pin type) Between input and output: 2,000 Vrms for 1 min Between open contacts: 1,000 Vrms for 1 min					
Electrical	Initial insulati (At 500 V DC	ion resistance C)	Between live and dead metal p Between input and o Between open cor	putput: Min. 100 M $\hat{\Omega}$	Between live and dead metal p Between input and o	arts: Min. 100 M $\Omega$ (11-pin type) butput: Min. 100 M $\Omega$		
	Temperature	rise	Max. 65° C (under the flow of nominal operating current at nominal voltage)					
	Vibration	Functional	10 to 55	Hz (1 cycle/min), single amplitud	de: 0.35 mm .014 inch (10 min o	n 3 axes)		
Mashaniaal	resistance	Destructive	10 to 55 Hz (1 cycle/min), single amplitude: 0.75 mm .030 inch (1 h on 3 axes)					
Mechanical	Shock	Functional	Min. 98 m 321.522 ft/s <sup>2</sup> (4 times on 3 axes)					
	resistance	Destructive		Min. 294 m 964.567 ft.	/s <sup>2</sup> (5 times on 3 axes)			
	Ambient tem	perature	-10° C to 55° C +14° F to +131° F					
Operating	Ambient hum	nidity		Max. 8	5 % RH			
conditions	Air pressure			860 to 1,	060 h Pa			
	Ripple rate			20 % or less		20 % or less		
Connection				8-pin/11-pin/s	crew terminal			
Protective co	nstruction			IP66 (front panel w	ith a rubber gasket)			

## LC4H

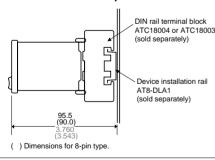
### **DIMENSIONS** (units: mm inch)



· Dimensions for embedded installation (with adapter installed) Screw-down terminal type Pin type



#### • Dimensions for front panel installations



## **48** - Installation panel cut-out dimensions The standard panel cut-out dimensions are shown

48

COUNTER

OP. RST

RESET 0 0

j () NAIS

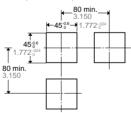
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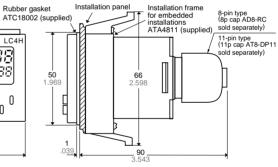
0 0

888888

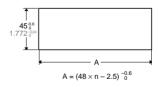
0

below. Use the installation frame (AT8-DA4) and rubber gasket (ATC18002).





#### For connected installations



Note 1: The installation panel thickness should be between 1 and 5 mm .039 and .197 inch

Note 2: For connected installations, the waterproofing ability between the unit and installation panel is lost.

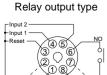
**TERMINAL LAYOUT AND WIRING** 

Input

Input '

Reset

#### 8 pin type



Transistor output type



(-) - Op

11 pin type

 $\bigcirc$ 

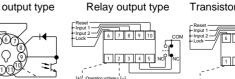
1(+)

## Transistor output type

I (+)

nput 1 nput 2

(-) - Opera



Screw-down terminal type

Transistor output type



×<u>4</u>5 6  $\bigcirc$ ) () () () () () (-) - Operation voltage-(+) (-) - Oc voltage-(+)

Note: For connecting the output leads of the transistor output type, refer to 6) Transistor output on page 99.

## LC4H

## SETTING THE OPERATION MODE AND COUNTER

#### Setting procedure 1) Setting the operation mode (input mode and output mode)

Set the input and output modes with the DIP switches on the side of the unit.

The new settings are valid after power  $OFF \rightarrow ON$ 

	WITCHES				
	ltem	DIP switch			
	item	OFF	ON		
1					
2	Operation mode	Refer to table 1			
3					
4	Minimum reset input signal width	20 ms	1 ms		
5	Maximum counter setting	30 Hz	5 kHz		
6					
7	Input mode	Refer to	table 2		
8					

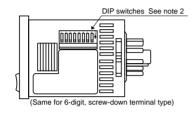


Table 1: Setting the output mode DIP switch No. Output mode 1 2 3 SHOT-A ON ON ON OFF OFF OFF SHOT-B OFF SHOT-C ON OFF OFF ON OFF SHOT-D ON ON OFF HOLD-A OFF OFF ON HOLD-B ON OFF ON HOLD-C OFF ON ON See note 1

#### Table 2: Setting the input mode

DI	P switch N	۱o.	logut mode	
6	7	8	Input mode	
ON	ON	ON	Addition input	
OFF	OFF	OFF	Subtraction input	
ON	OFF	OFF	Directive input	
OFF	ON	OFF	Independent input	
ON	ON	OFF	Phase input	
OFF	OFF	ON	—	See note 1
ON	OFF	ON	—	See note 1
OFF	ON	ON	—	See note 1

Note 1: The counter and set value displays will display DIP Err. Note 2: Set the DIP switches before installing the unit.

#### Setting procedure 2) Setting the set value

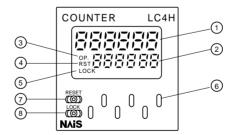
Set the set value with the keys on the front of the unit. Front display section

- 1 Counter display
- Set value display
- 3 Controlled output indicator
- ④ Reset indicator
- 5 Lock indicator
- 6 UP keys

[Changes the corresponding digit of the set value in the addition direction (upwards)]

- 1 Counter display
- Set value display
- ③ Controlled output indicator
- ④ Reset indicator
- 5 Lock indicator





#### · Changing the set value

1. It is possible to change the set value with the up and down keys (4digit type only) even during counting. However, be aware of the following points.

1) If the set value is changed to less than the count value with counting set to the addition direction, counting will continue until it reaches full scale (9999 with the 4-digit type and 999999 with the 6-digit type), returns to zero, and then reaches the new set value. If the set value is changed to a value above the count value, counting will continue until the count value reaches the new set value. 2) If counting is set to the subtraction direction, counting will continue until full scale (-999 with the 4-digit type and -99999 with the 6-digit type) regardless of the new set value, and then the display will change to ---- with the 4-digit type and ----- with the 6-digit type.

#### 2. If the set value is changed to "0," the unit will not complete count-up. However, be aware of the following points.

1) When counting is set to the addition direction, counting will continue until full scale is reached (9999 with the 4-digit

#### (7) DOWN keys

Changes the corresponding digit of the set value in the subtraction direction (downwards)

- ⑧ RESET switch
- Resets the set value and the output (9) LOCK switch

Locks the operation of all keys on the unit

6 UP keys

Changes the corresponding digit of the set value in the addition direction (upwards)

 RESET switch Resets the set value and the output

(8) LOCK switch Locks the operation of all keys on the unit

type and 999999 with the 6-digit type), return to zero, and then complete countup.

2) When counting is set to the subtraction direction, counting will continue until full scale is reached (-999 with the 4-digit type and -99999 with the 6-digit type), and then the display will change to

• • • • with the 4-digit type and

---- with the 6-digit type.

3) For directive, independent, and phase input, when the counter value increases or decreases from the value "0" and then returns back to the value "0," count-up is completed.

## LC4H

## **OPERATION MODE**

#### 1. Input mode

For the input mode, you can choose one of the following five modes

<ul> <li>Addition</li> </ul>	UP
<ul> <li>Subtraction</li> </ul>	DOWN
<ul> <li>Directive</li> </ul>	DIR
<ul> <li>Independent</li> </ul>	IND

- Phase
- PHASE

Input mode	Operation	*Minimum input signal width 30 Hz: 16.7 ms; 5 kHz: 0.1 ms
Addition UP	IN1 or IN2 works as an input block (gate) for the other input.	• Example where IN1 is the count input and IN2 is the input block (gate).
Subtraction		<ul> <li>Example where IN2 is the count input and IN1 is the input block (gate).</li> <li>IN1 H Blocked Blocked H Blocked H A A A A A A A A A A A A A A A A A A</li></ul>
Directive DIR	IN1 is the count input and IN2 is the addition or subtraction directive input. IN2 adds at L level and subtracts at H level.	IN1 H Addition AAA Subtraction AAA A Counting 0 1 2 3 4 3 2 1 0 1 2 3 4 * "A" must be more than the minimum input signal width.
Independent IND	IN1 is addition input and IN2 is subtrac- tion input.	IN1 H IN2 H Counting D 1 2 3 4 3 2 1 2 1 2 3 Counting Counting Cou
Phase PHASE	Addition when the IN1 phase advances beyond IN2, and subtraction when the IN2 phase advances beyond IN1.	IN1 H IN2 H Counting 0 1 2 3 2 1 0 Counting Counting Coun

#### 2. Output mode

For the operation mode, you can choose one of the following seven modes

SHOT-A SHOT-B

SHOT-C

SHOT-D

- Maintain output/hold count
   HOLD-A
- Maintain output/over count I HOLD-B
- Maintain output/over count II HOLD-C
- One shot/over count
- One shot/recount I
- One shot/recount II
- One shot/hold count

Output mode	Operation	(Example when input mode is either addition or subtraction)								
	Output control is maintained after count-up completion and until resetting.	Counting (addition)		n-3	n-2	n-1		n		]
Maintain output	During that time, the count display does not change from that at count-up com-	Counting (subtraction)		3	2	1		0		]
Hold count HOLD-A	pletion.	Counting able/unable	•	Able			-	Unable		-
			OFF				ON			
		Output control * n: Set value								
	Output control is maintained after	<b>6</b>							Ι	7
	count-up completion and until resetting.	Counting (addition)		n-2	n-1	n	n+1	n+2	 -	]
Maintain output Over count I	laintain output However, counting is possible despite			2	1	0	-1	-2		
HOLD-B		Counting able/unable	•			Able				•
		Output control	OFF			ON				
		* n: Set value								
	Output control is maintained after count-up completion and until the next	Counting (addition)		n-2	n-1	n	n+1	n+2		]
Maintain output Over count II	signal enters. However, counting is possible despite completion of count-	Counting (subtraction)		2	1	0	-1	-2		]
HOLD-C	up.	Counting able/unable	•			Able				•
		Output control	OFF			ON	OFF			_
		* n: Set value								
	Output control is maintained after count-up completion for a fixed time	Counting (addition)		n-2	n-1	n	n+1	n+2		]
One shot	(approx. 1 sec). Counting is possible	Counting (subtraction)		2	1	0	-1	-2		]
Over count	despite completion of count-up.	Counting able/unable				Able				-
SHOT-A			4							-
SHOT-A		Output control	OFF			ON		OFF		•
SHOT-A			OFF				ox. 1 s	OFF		-
SHOT-A	Output control is maintained after	* n: Set value	Г			Appro	►			- - 
SHOT-A	Output control is maintained after count-up completion for a fixed time	* n: Set value Counting (addition)		n-2	n-1		ox. 1 s ▶	OFF 2		-
One shot		* n: Set value		n-2 2	1	Appro 0	1			- ] ]
One shot Recount I	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous	* n: Set value Counting (addition)			1	Appro 0	1	2	1	- 
One shot	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable			1	Appro 0 n Reset (a	1	2 n-2	1	-
One shot Recount I	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out-	* n: Set value Counting (addition) Counting (subtraction)			1	0 n Reset (a Able ON	1	2	1	-
One shot Recount I	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible.	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control			1	0 n Reset (a Able ON	1 n-1 automatic)	2 n-2	1	- ] ] -
One shot Recount I	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible.	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value	  OFF 	2	1	Appro 0 Reset (a Able ON	n-1 automatic)	2 n-2	1	- ] ] - -
One shot Recount I SHOT-B One shot Recount II	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up.	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition)	  OFF 	2 n-1	1  	Appro 0 n Reset (a Able ON Appro	1     n-1     automatic)     ox. 1 s     0	2 n-2 OFF 1 n-1	1	- ] ] -
One shot Recount I SHOT-B One shot	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition)	OFF	2 n-1 1	1 Z	Appro 0 Reset (a Able ON Appro n+1	1     n-1 automatic)  ox. 1 s     0     n	2 n-2 OFF 1 n-1	1	- ] ] -
One shot Recount I SHOT-B One shot Recount II	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control	OFF	2 n-1 1	1 // / / / / / / / / / / / / / / / / /	Appro 0 n Reset (a Able ON Appro  n+1 -1 Able	1     n-1 automatic)  ox. 1 s     0     n	2 n-2 OFF 1 n-1	1	
One shot Recount I SHOT-B One shot Recount II	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with output OFF.	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition) Counting (subtraction) Counting able/unable	OFF	2 n-1 1	1 // / / / / / / / / / / / / / / / / /	Appro 0 n Reset (a Able ON Appro	1       automatic)       ox. 1 s       0       n       Reset (a)	2 n-2 OFF 1 n-1	1	- ] ] -
One shot Recount I SHOT-B One shot Recount II	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with output OFF.	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control	OFF	2 n-1 1	n 0 ON	Appro 0 n Reset (a Able ON Appro  n+1 -1 Able	1       automatic)       ox. 1 s       0       n       Reset (a)	2 n-2 OFF 1 n-1	1	- ] ] - ] ]
One shot Recount I SHOT-B One shot Recount II	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with output OFF. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). During that time, the	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value	OFF OFF OFF	2 n-1 1	1 2 n 0 ON Approx	Appro 0 n Reset (a Able ON Appro  n+1 -1 Able DX. 1 s	1     1     n-1 automatic)      ox. 1 s     0     n     Reset (a     1	2 n-2 OFF 1 utomatic)	     	- ] ] - ] ] ] ]
One shot Recount I SHOT-B One shot Recount II SHOT-C	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with output OFF. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). During that time, the count display does not change from	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition) Counting (addition) Counting (addition) Counting (addition)	OFF  OFF	2 n-1 1 1	1 2 n 0 ON Approx	Approvements of the second sec	1       n-1       automatic)       ox. 1 s       0       n       Q       Reset (a       OFF       0	2 n-2 OFF 1 n-1 utomatic) 1 n-1 automatic)	     	- ] ] - ] ] -
One shot Recount I SHOT-B One shot Recount II SHOT-C	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with output OFF. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). During that time, the	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition) Counting able/unable Output control * n: Set value Counting (addition)	OFF OFF A OFF A D Able	2 n-1 1 1 1	1 2 n 0 ON Approx	Approvement of the second seco	1       n-1       automatic)       ox. 1 s       0       n       0       Reset (a       0       0       0       Reset (a       0       0       0       Reset (a	2 n-2 OFF 1 n-1 utomatic) 1 n-1	     	
One shot Recount I SHOT-B One shot Recount II SHOT-C	count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with completion of count-up. While out- put is being maintained, restarting of the count is not possible. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). Counting is possible despite completion of count-up. However, reset occurs simultaneous with output OFF. Output control is maintained after count-up completion for a fixed time (approx. 1 sec). During that time, the count display does not change from that at count-up completion. Reset	* n: Set value Counting (addition) Counting (subtraction) Counting able/unable Output control * n: Set value Counting (subtraction) Counting able/unable Output control * n: Set value Counting (addition) Counting (addition) Counting (addition) Counting (addition)	OFF  OFF	2 n-1 1 1 1	1 2 0 ON Appro 0 0 0 0 0 0 0 0 0 0 0 0 0	Approvements of the second sec	1       n-1       automatic)       ox. 1 s       0       n       0       Reset (a       OFF       0       n	2 n-2 OFF 1 n-1 utomatic) 1 n-1 automatic)	     	

# LC4H series CAUTIONS FOR USE

## PRECAUTIONS DURING USAGE

#### 1. Terminal wiring

1) When wiring the terminals, refer to the terminal layout and wiring diagrams and be sure to perform the wiring properly without errors.

2) For embedded installation applications, the screw-down terminal type is recommended.

Use either the rear terminal block (AT8-RR) or the 8P cap (AD8-RC) for the 8pin type, and the 11P cap (AT8-DP11) for the 11-pin type. Avoid soldering directly to the round pins on the unit. For front panel installation applications, use the 11-pin type DIN rail terminal block (ATC18004).

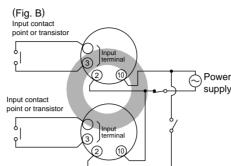
3) After turning the unit off, make sure that any resulting induced voltage or residual voltage is not applied to power supply terminals (2) through (7) (8-pin type). (2) through (10) (11-pin type) or [1] and 2 (screw-down terminal type). (If the power supply wire is wired parallel to the high voltage wire or power wire, an induced voltage may be generated between the power supply terminals.) 4) Have the power supply voltage pass through a switch or relay so that it is applied at one time. If the power supply is applied gradually, the counting may malfunction regardless of the settings, the power supply reset may not function, or other such unpredictable occurrence may result.

#### 2. Input connections

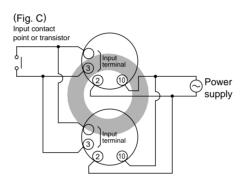
The power circuit has no transformer. When an input signal is fed to two or more counters at once, do not arrange the power circuit in an independent way. If the counter is powered on and off independently as shown in Fig. A, the counter's internal circuitry may get damaged.Be careful never to allow such circuitry. (Figs. A, B and C show the circuitry for

the 11-pin type.) (Fig. A) Input contact point or transistor 3 Input In Input Input Input

If independent power circuitry must be used, keep the input contacts or transistors separate from each other, as shown in Fig. B. When power circuitry is not independent,



one input signal can be fed to two or more counters at once, as shown in Fig. C. **3. Input and output** 



#### 1) Signal input type

(1) Contact point input Use highly reliable metal plated contacts.
Since the contact point's bounce time leads directly to error in the count value, use contacts with as short a bounce time as possible. In general, select Input 1 and Input 2 to have a maximum counting speed of 30 Hz and to be reset with a minimum input signal width of 20 ms.
(2) Non-contact point input

Reset input / Input 1 / Lock / input					
8-pin type	1	—	5	4	3
11-pin type	3	4	5	6	$\bigcirc$
Screw terminal type	6	7	8	9	10

Note: The LC4H-W does not have the lock input (4)  $\fbox$  .

Connect with an open collector. Use transistors whose characteristics satisfy the criteria given below.  $V_{CEO} = 20 \text{ V min.}$ 

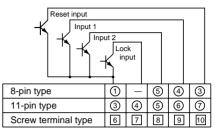
Ic = 20 mA min.

Iсво = 6µA max.

Also, use transistors with a residual volt-

age of less than 2 V when the transistor is on.

\* The short-circuit impedance should be



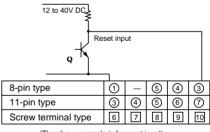
Note: The LC4H-W does not have the lock input (4)  $\fbox$  .

#### less than 1 kΩ.

[When the impedance is 0 W, the current coming from the input 1 and input 2 terminals is approximately 12 mA, and from the reset input and lock input terminals is approximately 1.5 mA.]

Also, the open-circuit impedance should be more than 100 k $\Omega$ .

- \* As shown in the diagram below, from a non-contact point circuit (proximity switches, photoelectric switches, etc.) with a power supply voltage of between 12 and 40 V, the signal can be input without using an open collector transistor. In the case of the diagram below, when the non-contact point transistor Q switches from off to on (when the signal voltage goes from high to low), the signal is input.
- 2) The input mode and output mode



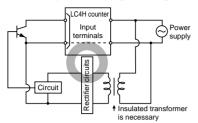
(The above example is for reset input)

change depending on the DIP switch settings. Therefore, before making any connections, be sure to confirm the operation mode and operation conditions currently set.

3) For the power supply of the input

device, use a single-phase or doublephase insulated power transformer. The second-phase side must not be grounded.

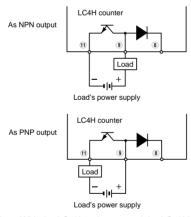
4) Since the power supply circuitry does



not contain a transformer, be aware that it is not possible for simultaneous input from an input contact point or transistor to a LC4H counter with independent power supply operation.

5) The input signal is applied by the shorting of each input terminal with the common terminal (terminal 1 for 8-pin type, terminal 3 for 11-pin type and terminal 6 for screw-down terminal types). Never connect other terminals or voltages higher than DC 40 V, because it may destroy the internal circuitry.

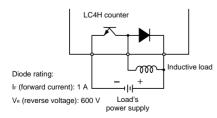
- 6) Transistor output
- Since the transistor output is insulated from the internal circuitry by a photocoupler, it can be used as an NPN output or PNP (equal value) output. (The above example is 11-pin type)
- (2) Use the diode connected to the out-



Note: With the LC4H 8-pin type and the LC4H-W, there is no diode between points (8) and (9).

put transistor's collector for absorbing the reverse voltage from induced loads. (LC4H only)

7) When wiring, use shielded wires or



metallic wire tubes, and keep the wire lengths as short as possible.

#### 4. Output mode setting

The output mode can be set with the DIP switches on the side of the counter. Make the DIP switch settings before installing the counter on the panel.

#### 5. Conditions of usage

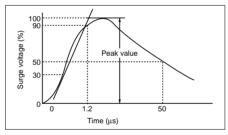
 Avoid locations subject to flammable or corrosive gases, excessive dust, oil, vibrations, or excessive shocks.
 Since the cover of the unit is made of polycarbonate resin, avoid contact with or use in environments containing methyl alcohol, benzene, thinners, and other organic solvents; and ammonia, caustic sodas, and other alkaline substances.
 If power supply surges exceed the values given below, the internal circuits may become damaged. Be sure to use surge absorbing element to prevent this from happening.

Operating voltage	Surge voltage (peak value)
AC type	6,000V
DC type 24V AC type	1,000V

#### Surge wave form

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 $[\pm (1.2 \times 50) \text{ ms uni-polar full wave voltage}]$ 



4) Regarding external noise, the values below are considered the noise-resistant voltages. If voltages rise above these values, malfunctions or damage to the internal circuitry may result, so take the necessary precautions.

	Power supp	ly terminals	Input
	AC type	DC type 24V AC type	terminals
Noise voltage	1,500V	1,000V	600V

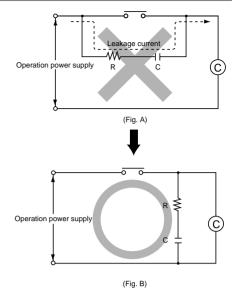
Noise wave form (noise simulator) Rise time: 1 ns

Pulse width: 1 µs, 50 ns

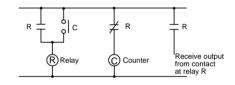
Polarity: ±

Cycle: 100 cycles/second

5) When connecting the operation power supply, make sure that no leakage current enters the counter. For example, when performing contact protection, if set up like that of diagram A, leaking current will pass through C and R, enter the unit, and cause incorrect operation. Diagram B shows the correct setup.



6) Long periods of continuous operation in the count-up completed condition (one month or more) will result in the weakening of the internal electrical components from the generated heat and, therefore, should be avoided. If you do plan to use the unit for such continuous operation, use in conjunction with a relay as shown in the circuit in the diagram below.



#### 6. Self-diagnosis function

Display	Contents	Output condition	Restoration procedure	Preset values after restoration
o o o o or o o o o o o	Minimum value went below –999 or –99999. See note 1.	No change	Enter reset or RESET key.	No shanga
	Incorrect DIP switch setting.	No change	Restart unit (correct DIP switch settings)	- No change
	Malfunctioning CPU.	OFF	Enter reset, RESET key,	The values at start-up before the CPU malfunction occurred.
	Malfunctioning memory. See note 2.	OFF	or restart unit.	0

Note 1: When the counter value goes below the minimum value during any of the subtraction, directive, independent, or phase input modes. Note 2: Includes the possibility that the EEPROM's life has expired.

#### 7. CE Marking Certification

1) EMC directive (89/336/EEC) As a counter unit, the LC4H series conforms to EMC directives. Applicable standards are EN50081-2 and EN50082-2.

2) Low voltage directive (73/23/EEC)
In order to satisfy VDE0435/Part 2021,
be sure to adhere to the following installation conditions and precautions.
(1) The counter uses a non-transformer power supply and the power supply and

input signal terminals are not insulated.When a sensor is connected to the

input circuit, install double insulation on the sensor side.

• With contact-point inputting, use double-insulated relays, etc.

(2) Always connect loads insulated with basic insulation specifications to the output contact points. The counter unit is also insulated with basic insulation specifications. The combination of the two satisfies VDE, which calls for double insulation.

(3) For the applied power supply, use one protected by an over-current protec-

tion device that conforms with EN/IEC standards (e.g. 250 V, 1 A fuse). (4) During installation, always use a terminal block or the appropriate sockets. Do not touch the terminals, or other part of the counter unit while it is on. Before installation or removal of the unit, first verify that no voltage is being applied to any of the terminals.

(5) Do not use the counter in a safety circuit. When the unit is being used in a circuit such as a heater circuit, install a protection circuit on the machine side.